

Sea Dancer Dive Centers



Key Terms & Conditions Components

- **Certification and Experience:** All divers must provide proof of certification. Sea Dancer require a mandatory check dive for all new divers. A refresher program is recommended or mandatory for inactive divers (e.g., 6–12 months without diving).
- **Health and Safety:**
 - **Medical Statement:** Participants must complete a medical questionnaire. If a medical condition is indicated (e.g., "yes" on PADI forms), a medical examination and doctor's "fit to dive" certification is required.
 - **Fit to Dive:** Sea Dancer reserve the right to request a "Fit to Dive" certificate from a local doctor.
 - **Alcohol/Drugs:** Zero tolerance policies exist for diving under the influence.
- **Safety Limits & Rules:**
 - **No-Fly Time:** Divers must wait 12-24 hours after their last dive before flying to avoid decompression sickness.
 - **Buddy System:** Adherence to the buddy system is mandatory; solo diving is typically prohibited unless specially certified.
 - **Depth and Limitations:** All dives are conducted under the supervision of a professional guide. Depth limits according to diver certification are strictly observed. Divers breaking Sea Dancer rules will be excluded from their dive course/package with no refund.
- **Equipment:**
 - Divers must check their own equipment before every dive.
 - Rented equipment is the user's responsibility, and missing/damaged gear may incur charges.
- **Cancellation and Payment:**
 - Deposits are required for booking.
 - Cancellations made too late (often 18:00 or 24 hours prior) usually result in losing the fee or deposit.
 - No-shows are charged in full.
 - No refunds are provided for unused portions of a dive package.
- **Liability:**
 - Participants must sign a Liability Release and Assumption of Risk Agreement, acknowledging that they are responsible for themselves and their equipment.
- **Insurance:**
 - It is strongly recommended that divers have personal diving insurance (e.g., DAN) or purchase it locally.